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OpenGL, Version 1.2 (3rd Edition)
By Jackie Neider, Mason Woo**

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OpenGL SuperBible: Comprehensive Tutorial and Reference (4th Edition): Richard S OpenGL Programming Guide: The Official Guide to Learning OpenGL, where he develops third-party multimedia simulation software for the PC and . OpenGL specification for version 1.2 while working at Lockheed Martin/Real 3D.
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The Official Guide to Learning OpenGL, Version 1.1. About This Guide; Chapter 1. Introduction to OpenGL; Chapter 2. State Management and Drawing
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